



## Computing - Lower Key Stage Two

### **(Seahorses and Footprints)**

#### Computing Science

- can design and debug programs that accomplish specific goals
- can design and create programs that use sequence
- can control physical systems
- can use logical reasoning to detect and correct errors in programs

#### Information Technology

- can choose from a variety of software and internet services to accomplish given goals
- can collect and combine information and data
- can design and create content to accomplish a given goal
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#### Digital Literacy

- Can use technology responsibly
- can recognize acceptable / unacceptable behaviour and content
- can appreciate how search results are selected
- is selective when using digital content
- understands how computer networks can provide multiple services, such as the world wide web
- understand the opportunities computer networks offer for communication