YR1 TIME KNOWLEDGE ORGANISER

Key Concepts

- compare, describe and solve practical problems for time
- measure and begin to record the time
- sequence events in chronological order using language
- recognise and use language relating to dates, including days of the week, weeks, months and years
- tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.

Key Vocabulary

- Hour
- Minutes
- Seconds
- Before/ After
- First/ Next
- Earlier/Later
- Quicker/ Slower
- Yesterday/Today/Tomorrow
- Morning/ Afternoon/ Evening
- Days of the week/ Months of the year.
- O'clock
- Half past

Practical Problems

Time is an abstract concept so it is important to see it in real life concepts.

Children can combine measuring and beginning to record the time with comparing and describing practical problems, for example, how long does it take to run across the playground and back again?

There is an opportunity for different times to be recorded and comparisons to be made.

Name	Time to run
Darcey	25 seconds
Anita	23 seconds
	t took me 25 seconds t run.

Comparisons can also be made between different activities, for example:



Lunchtime is one hour long. Break time is 20 minutes long. Lunchtime is longer than break time.



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Chronological order

Visual timetables are an excellent way of supporting understanding of chronological order, and supporting the development of time vocabulary.





Assembly is first. Break time is after literacy. They all happen in the morning.

Days of the Week

Ordering vocabulary continues to be used in relation to the days of the week.

There should be an understanding that the week is a cycle and even when written in a linear fashion, Sunday is before Monday.



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Months of the year.

Similarly to the days of the week, months of the year can also incorporate the time language from earlier work.

Clocks

This is the first time children will have been formally introduced to clocks so an understanding of the different parts are necessary.



O'clock

Clocks with moveable hands are needed to be able to manipulate the hands to make o'clock times and understand that the minute hand always points to the 12 when the time is o'clock. The hour hand informs us what number o'clock it is.

Misconceptions occur when there is uncertainty of which hand is which, for example making quarter past 12 instead of 3 o'clock.

As well as making the time, opportunities should be found to read clocks of a given o'clock time.



<u>Half past</u>

When secure on o'clock, half past can be introduced. Links should be made to fraction work and the understanding of half.



It is essential that as well as knowing that the minute hand points to the 6, the hour hand must always be past the hour (half way to the next number) rather than pointing to the number at o'clock. This should also be expected when making the times on clocks.